

## Sonic Rush 3D

### Scene 1

INT. SOL PALACE - DAY

A pristine palace with light shining through.

Blaze walks through the palace, observing the art that fills even the air inside.

MARINE (O.S.)

Blaze!

Marine runs in the temple holding a handheld monitor.

BLAZE

Marine. What brings you by?

MARINE

Check this out. Ta-da! My own personal handheld. I call her the Para-Marine. Let me show you.

Marine press a button the handheld. The screen boots up.

ZAP The handheld shorts out.

MARINE

Oh. I worked so hard on it.

BLAZE

I'm sure you'll get it eventually.

Blaze & Marine walk.

BLAZE (CONT'D)

You're good at water vehicles.

MARINE

I just want to be more of a mechanic like Tails. All of them just blow up in my face.

BLAZE

You will get better. It just takes some... time...

Blaze notices a scuff mark on the wall.

MARINE

But I've been going at it for a while  
now and-

BEAT Blaze runs into the palace.

MARINE

Blaze.

(runs)

OI! Wait up!

## SCENE 2

INT. SOL PALACE - DAY

Blaze runs to the center of the palace. Marine tries to  
keep up with Blaze.

MARINE

Wait up!

Blaze reaches a central chamber. In the chamber, seven  
pillars stand in a circular pattern.

BLAZE

The Sol Emeralds.

Marine makes her way in, catching her breathe.

MARINE

Blaze. What's going on?

BLAZE

The Emeralds are gone.

RUMBLE The palace shakes.

MARINE

Blimey! What's going on?

A bright light engulfs the room.

## SCENE 3

EXT. SKY - DAY

The Tornado flies through the sky with Tails at the wheel & Sonic relaxing on the wing.

TAILS

Sonic, it's about ready.

SONIC

Alright,

Sonic jumps into the back seat.

SONIC (CONT'D)

show me what you did.

Tails brings the Tornado closer to the ground.

#### **SCENE 4**

EXT. SKY - DAY

The Tornado soars up into the sky.

SONIC

That was cool, Tails.

TAILS

Thanks. The handles still a bit loose, but the liftoff from ground mode was worth it.

SONIC

About we call it a day and take a nap.

TAILS

You said it. A nap sounds good right about now.

RUMBLE The air around the Tornado shakes.

SONIC

(beat)

Ah, Tails, do skyquakes exist?

TAILS

How many times has the sky shook and been good?

SONIC

LOOK OUT!

Tails avoids a mountain coming out of the sky.

TAILS

Oh no.

Masses of land form all over, coming from the sky and breaking through the ground.

TAILS (CONT'D)

Sonic hold on!

### **SCENE 5**

All over the world, pieces of Blaze's world meld with Sonic's, reforming the planets as they are.

The Tornado continues to maneuver through the everchanging landscape.

SONIC

This is intense!

TAILS

(points down)

Look!

Down below them is Southern Island.

SONIC

Southern Island? Then that means-

TAILS

Blaze's world is forming with ours.

SONIC

LOOK OUT!

CRASH The Tornado hits an airship that popped in and goes down. Tails tries to regain control.

SONIC

Tails, I may not know how to pilot, but can you try to land somewhere dry?

Tails spots the SOL TEMPLE on a coast.

TAILS

Hang on! This is going to be close!

Tails aims the Tornado for the coast near the Temple.

## SCENE 6

INT. G.U.N. FACILITY - DAY

A small room with a couch, table, and a computer system with scanning equipment. A shutdown OMEGA lays connected to the computer. Rouge watches over Omega a bit concerned.

Over by a window, SHADOW watches as Blaze's world merges. BEEP A communication comes in. Shadow answers.

G.U.N. CAPTAIN (O.S.)

Team Dark, we have a special assignment for you. As you can probably tell, another world is merging with our own. Our planet's geography is being changed as we speak. We're picking up a strange energy reading at the following coordinates. We know that E-123 Omega is inoperative right now, but we've sent most of our agents to help control areas in panic & need a team to investigate. Do you copy?

Shadow looks to Rouge.

ROUGE

You go on. I'll stay here.

Shadow acknowledges Rouge's decision.

SHADOW

(to comms)

This is Agent Shadow. Permission to go solo.

G.U.N. CAPTAIN (O.S.)

Granted. Report back as soon as you have located the source.

SHADOW  
(to comms)

Understood.

Communication ends.

ROUGE  
I'll let you know when he wakes.

Shadow nods then teleports out.

Rouge keeps an eye on Omega.

### **SCENE 7**

EXT. CITY - DAY

A mass crowd flees a hoard of Egg Pawns.

PROFESSOR AL'NOEM trips and is cornered by a Pawn.

WHACK AMY demolishes the Egg Pawn.

AMY  
Are you okay?

More Bandiks show up.

AMY  
(twirls hammer)  
Stand back. These guys just don't know  
when to give up.

Amy prepares to fight.

### **SCENE 8**

EXT. CITY - DAY

Amy swings her hammer in victory.

PROF AL'NOEM  
(gets up)  
Thank you for saving me.

AMY

It was no problem.

PROF AL'NOEM

I hate to be a burden, but you mind  
escorting me to the Sol Temple?

AMY

Sol Temple? As in a temple for the Sol  
Emeralds?

PROF AL'NOEM

Yes.

AMY

So that's what's going on. I'm sorry. I  
don't know where it is.

PROF AL'NOEM

I'm afraid I don't know myself,  
considering what is going on.

AMY

Maybe I can help you find it.

PROF AL'NOEM

Why that's very kind of you.  
(walks)

Shall we go then-

Prof Al'Noem trips.

AMY

Are you okay?

PROF AL'NOEM

Happens all the time.

## SCENE 9

Amy guides Prof Al'Noem.

AMY

Sonic!

Amy hugs Shadow.

AMY (CONT'D)

Oh, I'm so glad I found- Shadow.

(let's go)  
Sorry about that. What are you doing?

Shadows sees the Professor.

AMY (CONT'D)  
Oh, this is Professor Almond. He's  
looking for the Sol Temple.

PROF AL'NOEM  
Al'Noem.

AMY  
Oops. Sorry.

SHADOW  
The Sol Temple?

Shadows pulls a holographic map with a glowing spot along a  
coast. Prof. Al'Noem studies the spot.

PROF AL'NOEM  
Great Fires! That's it! Right there.  
Would you mind taking us there?

Shadow pulls out a Chaos Emerald. Prof Al'Noem does not  
know what Shadow is doing.

AMY  
(to Al'Noem)  
He means "yes."

SHADOW  
Chaos Control.

Shadow, Amy, & Al'Noem teleport.

## **SCENE 10**

EXT. SOL RUINS - DAY

The outskirts of the main temple. Some of the ruins & the  
outer wall remains intact.

The Tornado walks up to the ruins.



SONIC

Do you think this came from Blaze's world?

TAILS

Probably. There're marking on the walls that I don't recognize.

SONIC

Then I guess that temple might have some answers.

Warning lights go off on the Tornado with an image of flight mode.

TAILS

Flight's down for now. Let's go find the front entrance.

The Tornado walks around to the main gate.

## **SCENE 11**

EXT. SOL TEMPLE - DAY

A step-style pyramid with a room over the top. Sonic & Tails reach the top. Tails starts scanning the place.

SONIC

How come we never saw this back on Blaze's world? This place is amazing.

BLAZE (O.S.)

Maybe because you two only saw one archipelago.

ENTER Blaze & Marine.

MARINE

How you blokes doing?

SONIC

Long time no see, Marine. How you been?

MARINE

Blown away. I get to your world this time. This is incredible!

TAILS

Blaze, what is this place?

BLAZE

This is the Sol temple, the original resting place of the Sol Emeralds.

SONIC

Original?

Shadow, Amy, & Al'Noem teleport in.

PROF AL'NOEM

Impressive aim.

BLAZE

Professor.

PROF AL'NOEM

AH, your majesty. I'm so glad I found-

Al'Noem trips.

BLAZE

I see you are still yourself.

AMY

(rushes)

Sonic!

Amy tackles Sonic.

SONIC

Amy. Now's not a good time.

Marine sees Shadow. She looks at Sonic. Then Shadow. Then Sonic. Then Shadow.

BLAZE

Professor, since this is your field, would you care to explain this place to everyone?

PROF AL'NOEM

As you wish.

Sonic slips Amy off him. Amy is annoyed.

PROF AL'NOEM (CONT'D)

The Sol Temple is where the Sol Emeralds originated from. But after a great war that took place thousands of years ago, the Emeralds were placed under the care of our first king.

TAILS

So the Emeralds have stayed under the royal family's care.

PROF AL'NOEM

Correct. So such a disaster never happens again.

Blaze feels the burden of her duty.

SONIC

Uh, hi, I hate to rush the history lesson, but why are our worlds together? Aren't the Chaos Emeralds & the Sol Emeralds suppose to repel each? Stay in their separate worlds to cause total annihilation of both our worlds?

PROF AL'NOEM

That's what concerns me. And quite frankly, so does the temple. And of all times, something extraordinary had to happen.

BLAZE

Professor Al'Noem recently succeed as head research of the Sol Temple, another position passed down by decree.

TAILS

This must be hard for you.

PROF AL'NOEM

I can manage. Fortunately, I have bene here many of times with my mentor & I can tell you this. The temple feels different. I can't exactly put it to words, but it feels as though the

energy that permeates these ruins has  
been suppressed.

SHADOW

Like someone wanted to.

PROF AL'NOEM

Exactly.

SONIC

Okay. Place your bets. Who do you think  
did it?

MARINE

Eggman Nega.

AMY

And Eggman. I already took out a horde  
of his machines.

BLAZE

Focus, please. We need to fix this.

SONIC

We will. And I think the first things  
we need to do is find the Sol Emeralds.

PROF AL'NOEM

That's only one step. We need to find  
out what's wrong with the temple before  
we can retrieve the Emeralds.

TAILS

How about this?

Tails pulls out four miniature handhelds from the main one.

TAILS (CONT'D)

Sonic, Blaze, you two go & search for  
the Sol Emeralds.

Sonic & Blaze each grab a handheld.

MARINE

(snatches Blaze's handheld)

Crickey! This is amazing!

Blaze takes handheld back.

SONIC

What about you, Tails?

TAILS

I'll stay behind & help figure out what's wrong with the temple.

PROF AL'NOEM

The help is appreciated.

Shadow takes a miniature handheld.

SHADOW

The Emeralds may return the temple to normal. I'll see if I can find any.

AMY

Sonic, do you need some help?

BLAZE

The three of us should be enough. Why don't you help Tails with the temple?

MARINE

What about me? Huh? Huh? Huh?

TAILS

You can help too.

MARINE

A'right! Sorry Blaze but I'm going temple diving.

AMY

Well, if Tails has his help  
(hugs Shadow)  
I'll go with Shadow.

SONIC

Okay... If that's what you want to do.  
Come on Blaze, let's go.

Sonic & Blaze run out. Amy becomes infuriated.

AMY

Sonic. OOH, he just makes so-  
(pulls Shadow)  
Come one, Shadow! Let's see who can get  
more Emeralds!

Amy & Shadow head down the temple.

MARINE  
Should we be worried?

TAILS  
I'm not so sure. Anyways, let's find  
the entrance.

Tails scans with his handheld.

### **SCENE 13**

EXT. DESERT - DAY

Sonic & Blaze come across a sand basin in the middle of a  
rock plateau. They descend into the basin. Blaze searches.

SONIC  
Never seen sand like this before.

BLAZE  
This desert must be part of my world.

SONIC  
You didn't go out much before, did you?

BLAZE  
(picks up some sand)  
I'm still exploring my world.  
(trickles sand)  
They are many parts I have not yet  
seen. I'm sure there are place you have  
not yet seen of your world.

SONIC  
If there is, I can't wait to see it.

BLAZE  
Always the free spirit, aren't we? I  
suppose that is why Amy is accompanying  
Shadow.

SONIC  
It's not that simple. But let's worry  
about that later. We've got a lot of a  
sand to dig through.

**SCENE 14**

INT. SOL TEMPLE - DAY

Tails & Marine come across a giant mural with writing  
underneath it.

TAILS  
(pulls out handheld)  
This must be it.

Tails programs his handheld.

MARINE  
What are you doing? I can read this.

TAILS  
It's not that. I'm sending a picture to  
the professor. He might know more about  
this.

MARINE  
Let me handle this.

Marine pulls out her Paramarine & aims it at the mural.

Marine takes. Nothing happens.

Marine takes again. Nothing happens. Marine is downed.

MARINE  
Blimey. Stupid piece of junks.

TAILS  
It's okay.  
(aims at mural)  
The professor has one of my handhelds  
that has its own frequency.  
(takes picture)  
I can tell you it later.

(puts handheld away)  
Let's head back for now.  
Tails leaves the chamber.

Marine looks up at the mural.

Marine leaves the chamber.

## **SCENE 15**

EXT. DESERT - DAY

Blaze holds a Sol Emerald.

SONIC  
(brushes himself)  
Glad we got the emerald. Hope we don't  
have to do that again. I'm going to be  
brushing sand out of my quills for the  
next month.

RUMBLE Blaze looks up to the sky.

SONIC  
You don't think parts of your world are  
still coming through?

BLAZE  
Shall we check it out?

Sonic & Blaze head out of the hole.

## **SCENE 16**

EXT. SOL TEMPLE - DAY

Professor Al'Noem studies the picture of the mural on the  
handheld. Marine looks with him. Tails tunes the Tornado.

AL'NOEM  
Fascinating.

MARINE  
Did we discover something new?

AL'NOEM



Not really. My mentor told me about this mural, but it's located deep within the temple.

TAILS

(finishes tuning)

I guess it's too dangerous for you.

Al'Noem falls back on his words.

TAILS

(jumps in Tornado)

It's okay. I used to this.

AL'NOEM

You're too kind, Mr. Prowers.

TAILS

'Tails' is fine.

MARINE

So what does this mean? "The four hands shall hold the sun high."

AL'NOEM

That may refer to the four sanctums.

(points to sea)

See those four islands?

Marine looks out to sea. Four islands stand nearby.

AL'NOEM (CONT'D)

Those are the Solar Sanctums. Legend has it that the four sanctums are to help maintain the power of Sol. They act like wells, filling the temple in order to maintain our planet.

Tails starts the Tornado in ground mode.

MARINE

Crikey! What does that mean?

AL'NOEM

It means that in order for our two worlds to intermix as they are, the sanctums need to be sealed. Their must

be something powerful holding back all  
that energy. We best make haste-

Al'Noem trips.

TAILS

Professor, you stay here. Marine & I  
will go investigate.

AL'NOEM

(gets up)

Fair enough. Keep in touch and let me  
know what you find.

Marine jumps on the Tornado.

TAILS

Will do.

The Tornado jumps off the Temple, transforms to flight  
mode, and flies off to the sanctums.

## **SCENE 17**

EXT. NAVY SHIPYARD - DAY

Amy & Shadow stroll through the yard. Amy holds a Sol  
Emerald in her hands.

AMY

I've never seen a Sol Emerald up close  
before. Isn't it beautiful?

Shadow looks off to the setting sun.

AMY (CONT'D)

Oh, looking at the sun set. How  
romantic. You really do know how to win  
a girl's heart?

Amy grabs a phone off her side and gets a selfie with  
Shadow in the background.

SHADOW

Watch your six.

AMY

My what?

BOOM A boss rises out of the water behind Amy.

AMY

(pulls out hammer)

Why is it every time I tried to have a date, a giant robot has to ruin it? You're going to the scrap heap you metal romance killer!

### **SCENE 17B**

The boss sinks into the ocean. Amy watches the boss. Shadow walks down the dock. Amy notices Shadow and runs to him.

AMY

That was really good. You know, we make a great team, you and I.

SHADOW

Let's move. We have six more to locate.

Amy stands still as Shadow continues on. She thinks Shadow might be harder to get through and the worst option to make Sonic jealous.

### **SCENE 18**

EXT. CLIFF - DAY

Blaze & Sonic run across the edge of a cliff.

Blaze screeches to a halt.

Low in the air, the Sol Palace drifts aimlessly.

SONIC

Is that your castle?

BLAZE

Yes. It was never a floating island.

SONIC

Something must have happened.

BLAZE

The Sol Emeralds were kept inside.  
Residual energy must have caused it to  
end up like it is. I think even the  
city around it is still attached.  
Blaze watches her kingdom float away.

SONIC

Let's go. We already know how to fix  
this. We just need to speed this up if  
you we want to save your people.

BLAZE

Agreed.

Sonic dashes off. Blaze takes one last look at her palace.

Blaze dashes off.

## **SCENE 19**

INT. 1<sup>ST</sup> SOL SANCTUM - DAY

Tails tampers with a panel on a door. Marine mopes.

TAILS

This looks like it was placed just to  
keep people out. Good thing it's  
recent. I'll have this open in a  
second.

Marine looks at her Paramarine. She tries to turn it on.  
Nothing happens. Marine sighs.

TAILS

(to Marine)

What's wrong?

MARINE

After you blokes left, I went with  
Blaze to see her palace. It was  
marvelous. Then decided to be an ace  
mechanic like you, so I started  
traveling a lot more and learning how  
to build stuff. I was getting good at  
it. ...When they didn't break.

(beat)

It's been so long since I've seen you blokes and so long that I've been trying to make my own gadgets that I'm just- down.

TAILS

I know how you feel. I've had many mishaps when I first started out.

MARINE

But you're amazing. You have a plane that can walk, a handy computer that you can take anywhere. All I've got is a fancy mirror.

TAILS

But you're amazing at ships. You built a jet ski, and I'm sure you built lots more. You're still new at this, but you've got what it takes to make an excellent mechanic.

MARINE

Really, mate?

TAILS

(thumbs up)

Definitely.

Marine perks up.

BEEP The door unlocks.

INT. SOL SANCTUM CORE - DAY

A big room with a covered-up chasm in the center. The chasm is covered by a generator that appears to be sucking energy from the chasm.

MARINE

Blimey. What is that?

TAILS

I don't know, but I don't think it's supposed to be here.

MARINE

Now what? Do we go in and smash the metal plug up or do we rewire it and cause it to self-destruct?

TAILS

I think the easier way will work.

MARINE

A'right.

## SCENE 20

EXT. SOL TEMPLE - DAY

The 1<sup>st</sup> Sol Sanctum glows. Professor Al'Noem, with the handheld in hand, watches from the Temple.

AL'NOEM

(holds up handheld)

Just as we suspected. The sanctum seems to be coming back to life.

MARINE

(on comms)

So we revived. YES! Ha-ha! Try and stop us with the next ones. We'll have this fixed in a jiffy.

AL'NOEM

Be careful. I spotted what looked like a blimp land next to one of them. I don't what's going on but be on guard.

TAILS

(on comms)

Okay. We're on to the next one.

Tails signs off.

## SCENE 22

EXT. INDUSTRIAL PLANT - NIGHT

Shadow & Amy walk across a breezeway.

AMY

He always does this. It's been years since we first met and he still doesn't see me as nothing more than a friend. It just drives me crazy. I guess I

AMY (CONT'D)

shouldn't be surprised. He's the wind, going wherever he goes without anything holding him down. Maybe that's why I like him.

Shadow continues without paying Amy any attention. Amy notices Shadow's silence.

AMY

(beat)

Do you have a special someone you're interested in?

SHADOW

No. I don't have time for it.

AMY

Really? I think you'd make someone happy. Maybe you did?

Shadow glances at Amy. She knows something. Amy just chuckles and goes on.

### **SCENE 23**

EXT. VILLAGE - DAY

MTEAL SONIC 2.0, a red Metal Sonic, threatens a village while he holds a Sol Emerald. The villagers shake in fear.

Sonic & Blaze run into the village straight to Metal Sonic.

Metal Sonic 2.0 jumps over Sonic & Blaze. Sonic notices that Metal is different.

Sonic & Blaze guard the villagers. Metal Sonic 2.0 turns to face Sonic & Blaze.

BLAZE

(to villagers)

Go. Now.

The villagers run.

BLAZE  
(to Sonic)  
Something's not right.

SONIC  
I know.

Metal Sonic 2.0 shoves the Sol Emerald into his body.

SONIC  
(to Metal Sonic)  
Hey, Metal! I believe you have  
something that doesn't belong to you.

Metal Sonic 2.0 screeches and prepares to battle.

### **SCENE 23B**

Metal Sonic 2.0 stammers in defeat. He can barely keep himself up.

The Sol Emerald falls out. Metal Sonic 2.0 reaches for the Emerald. Blaze picks the Emerald up.

BLAZE  
I was expecting more from you. I must  
admit, this was a disappointing fight.  
If you can even call it such.

Metal Sonic 2.0 flees.

SONIC  
That's not the Metal I know.

BLAZE  
A copy?

SONIC  
Probably. I'm not sure who made him,  
but it can use Sol Emeralds. Barely.  
(to the village)  
Everyone okay?



The villagers come out mostly unharmed. Sonic goes to those who look more troubled.

Blaze watches Sonic care for the villagers. She decides to do the same thing.

## **SCENE 24**

INT. 2<sup>ND</sup> SOL SANCTUM - DAY

Tails & Marine reach the core of the second sanctum. The core is not too different from the first sanctum. The ceiling extends higher up. The machine looks similar to the first one.

TAILS

Ready to destroy this one?

MARINE

(takes aim)

All set, mate.

A breeze blows through the sanctum.

The breeze turns into a whirlwind. Tails looks up.

A mech about the size of the Tornado descends from the ceiling. Riding on the shoulder is MAC E.VAN, a red fox with an outback hat and holster straps all over him.

MARINE

CRIKEY! What's going on?

MAC E.VAN

A pleasantry to make your acquaintances. Unfortunately, this will be your last. Unless you two make like flies and leave.

MARINE

Oh yeah? And who are you to be telling us to get on out?

MAC E.VAN

Well, I'm glad you asked. The name's Mac. Mackenzie Elliot Vanros. Mac E.Van, to save on time.

MARINE

Well I don't care if your names I. M. Friend. What in the blazes are you doing in here?

TAILS

Marine.

MAC E.VAN

Glad you asked. I have been hired to protect this device from anyone who wishes to destroy it.

TAILS

Hired? By who?

MAC E.VAN

Don't know. Don't care. All I care is that the money is real and no questions. Satisfied?

MARINE

You think a little answer like that is going to stop us? You've got the brains of sand being washed away by the ocean. You couldn't even remember your own mother's birthday if you were asked. I bet you don't even remember how much you got paid-

MAC E.VAN

SHUT UP! You're pushing this too much girly. I was going to ask you to leave before things got rough,

(gets in mech)

But now I see that is no longer an option.

Mac initiates his mech suit.

**SCENE 24B**

Mac's mech sparks in defeat.

MARINE

Ha-HA! How do you like that, copper?  
You cannot defeat the scourge of the  
seas even on land.

TAILS

Marine I think that's enough.

MAC E.VAN

Well, I see that I have been beaten. No  
matter. I've already been paid for  
this. Now on to the next job.

Mac ejects from the mech and flies.

MARINE

And we dare you to come back. You hear  
me?

TAILS

I think he's gone.

Marine gets off the Tornado and kicks Mac's mech.

The mech wedges into the machine.

BOOM The mech blows up taking the machine with it.

MARINE

Two down!

TAILS

Let's get out of here.

Marine jumps on the Tornado. The tornado walks out.

## **SCENE 25**

INT. INDUSTRIAL PARK - NIGHT

A Sol Emerald floats above a hole. Shadow & Amy reach the emerald.

AMY

What's a Sol Emerald doing right there?

Shadow teleports, grabs the Emerald, and teleports. Shadow does not return. Amy looks around.

Shadow irradicably teleports all over the place. Amy watches as Shadow appears all over the place.

Shadow teleports & crashes to the ground.

AMY

Shadow. Shadow.

Amy picks up an unconscious Shadow still grasping the Sol Emerald.

AMY

(beat)

Shadow! Oh no no no no! Shadow wake up!  
Shadow!

No response.

AMY (CONT'D)

Oh dear.

Amy places Shadow on her back. He heavy than she expected.

AMY (CONT'D)

This is bad. This is really bad.

Amy drags Shadow.

## **SCENE 26**

INT. INDUSTRIAL ZONE - NIGHT

Amy continues to drag Shadow through the facility. Exhaustion hits in.

AMY

Please wake up, Shadow. Come on,  
please.

Eggman, Orbot, & Cubot step in front of Amy's path. Eggman sees Amy carrying Shadow.

AMY

Eggman.

Amy prepares her hammer.

AMY (CONT'D)

So you are responsible for this, aren't you? What have you done to Shadow?

Eggman sees the comatose Shadow on Amy's back.

EGGMAN

How long has he been out?

AMY

Why does that matter to you?

EGGMAN

(to Orbot & Cubot)

You two, go on ahead.

Orbot & Cubot leave.

Eggman pulls out a small capsule.

CLICK The capsule expands into a full-size containment pod.

EGGMAN

Here. This should make it easier to carry him.

Eggman walks away.

AMY

Huh? Where are you going?

Eggman continues to walk away baffling Amy.

Amy looks at the pod. She doesn't want the opportunity to go to waste. She drags Shadow to the pod.

**SCENE 27**

EXT. 3<sup>RD</sup> SOL SANCTUM - DAY

The Tornado stands outside the sanctum. Tails assist Marine in fixing her Paramarine.

MARINE

What do you think, mate?

TAILS

Let's try her out.

Marine turns on her Paramarine. A transmission from Amy crackles through.

AMY

(cracking)

Can anyone hear me? Hello?

MARINE

Someone's calling.

TAILS

Adjust the frequency.

Marine adjust the Paramarine.

AMY

(on screen)

Hello? Hello? Can anyone here me? We have an emergency.

TAILS

Amy. What's wrong?

AMY

(on screen)

Shadow's unconscious. He's not responding at all. He's in a pod right now but I don't think it's helping.

MARINE

That doesn't sound good.

TAILS

Hang on. I'll track your position and pick you up.

Tails jumps in the Tornado and readies to fly.

MARINE

Should I go with you or should I go on ahead into the sanctum?

TAILS

Go tell the Professor about this.

MARINE

Why? He has a transmitter. He should have gotten the message.

TAILS

From the way Amy was talking, I don't think anyone else has heard it. They might be on a different channel than what the others are on.

MARINE

Then Sonic & Blaze don't know either. I'll go to the temple and call them from there.

Marine jumps into the water and swim back to shore.

The Tornado enters flight mode and blasts off.

## **SCENE 28**

Post-boss fight.

Sonic scours the remains of the boss. He pulls a Sol Emerald out of the wreckage.

SONIC

And that makes three.

BEEP A transmission comes through. Blaze opens handheld.

MARINE

(on comms)

BIG PROBLEM! Amy says that Shadow went down in a fight and Tails has gone to get him & I'm stuck here with the Professor who I just told because only my Paramarine was able-

BLAZE

(overtop)  
Marine. MARINE. Calm down. What happened?

MARINE  
(on comms)  
Something happened to Shadow. Tails has gone to get Amy. I'm still at the temple.

BLAZE  
All right. We'll head back now.

SONIC  
Shadow's down. That's not good.  
(runs)  
Let's go.

Blaze runs.

## **SCENE 29**

EXT. HELIPAD - DAY

Amy looks up to the sky with Shadow's pod next to her.  
The Tornado flies into sight. Amy waves to the Tornado.  
GUNFIRE Gun shots runs across the helipad.  
Mac E. Van returns riding a blimp.

TAILS  
What?

MAC E. VAN  
It's seems you're doing fine. I forgot to mention: anyone who has interfered is to be dealt with permanently. And I never leave a job undone.

## **SCENE 29B**



The Tornado hovers above the pod. Grapples lower from the Tornado and latch onto the pod.

Tails flies down from the Tornado.

AMY

Can you tell what's wrong?

TAILS

No. Let's get back to the temple.

Tails flies and lifts Amy into the Tornado.

Shadow's pod reels onto the bottom of the Tornado. The Tornado heads back for the temple.

### SCENE 30

EXT. SOL TEMPLE - DAY

Shadow's pod sits in the middle of the temple with Shadow still comatose inside it. Tails checks Shadow. Everyone else stands around waiting for the results.

MARINE

What happened? How did this happen?

AMY

I'm not sure.

(holds Sol Emerald)

He grabbed the Emerald and then started acting... unusual.

TAILS

Hmmm. How did he grab it?

AMY

Huh. Well, it was above a hole, so he teleported.

TAILS

That might explain it.

MARINE

What? How what happened? Tell us, mate, tell us!

BLAZE

Marine!

MARINE

HOW CAN EVERYONE BE SO CALL WHEN ONE OF  
OUR FRIENDS IS IN TROUBLE RIGHT IN  
FRONT OF US!

SONIC

Cause it's Shadow. He's been through  
worse & came back just as fine. He  
won't give up that easy.

TAILS

I don't think this one is easy. It  
appears that the Sol Emerald is  
interfering with Shadow's imbued Chaos  
energy.

BLAZE

So when he teleported with Emerald,  
some of the energy must have perforated  
him & caused him to become unstable.

TAILS

Exactly.

AMY

So how do we help him?

TAILS

If we gather enough Chaos Emeralds,  
Sonic can use Chaos Control to help  
stabilize Shadow's own Chaos energy.

SONIC

If that helps, let's get to it. We've  
got two on hand.

TAILS

Not enough. We need at least two more.

BLAZE

We don't have much time. We still need  
to find two more Sol Emeralds. Is there  
a faster way?

TAILS

Well, if Shadow is a living Chaos Emerald, then the Master Emerald might be able to help.

MARINE

Master Emerald? What's that?

SONIC

I hate to put a damper on that, but do you think Knuckles is going to hand over the Master Emerald? Especially with everything going on.

BLAZE

Sonic, is now the time to be pessimistic or do you just want to search for the Emeralds instead?

MARINE

(bounds about)

How big is this Emerald? Is it big big or BIG big?

SONIC

It's just Knuckles. Put the Master Emerald in danger & he will be more stubborn than usual. Unless he comes along.

AL'NOEM

Ah-Heh. If I may be so bold as to offer a suggestion, why don't the five of you go on right now? We may not have enough time to discuss this. After opening two of the sanctums, Sol energy has started to return. We may not have much longer until our worlds begin to experience a cataclysmic disaster.

MARINE

(bounds around)

Can you fit the Master Emerald in a purse? Do I have a purse?

TAILS

Right. We better get moving.

AMY

I'm staying here. I want to keep an eye on Shadow.

SONIC

If that's what you think you should do-

AMY

I'm sure of it.

SONIC

All right. Let us know if anything changes.

AMY

I will.

MARINE

(bounds round)

What about miniatures? Do they sell them at the gift shop?

BLAZE

Marine.

(Marine stops)

Can you stay here with Amy and Shadow?

MARINE

AH! NO FAIR! I want to see Sonic's world! I haven't been to any of it yet!

BLAZE

(aside with Marine)

Amy might need your help. She doesn't look as though she is taking this well. Would you do it for us?

Marine feels honored to be given an important task.

MARINE

Roger. You can count on me.

BLAZE

I'll bring you back when we fix this.

Sonic, Tails, & Blaze race to the Tornado. Marine waves them off.

MARINE

Get back here as soon as you can.

### SCENE 30

EXT. OCEAN - DAY

The Tornado flies along a cliffside coast. Sonic stands on the wings while Blaze rides in the back.

SONIC

Uh, Tails.

The Tornado flies along the cliffside.

TAILS

Angels Island is missing!

BLAZE

Do you suppose it moved during the convergence?

TAILS

I'm not sure but it's not where there.

SONIC

Change of plan. We go look for the Chaos Emeralds.

Sonic runs off the Tornado.

A giant boss appears and snatches Sonic.

TAILS

SONIC!

SONIC

Keep going! I'll deal with this guy!  
Keep looking for the Emeralds!

The boss ingests Sonic.

Tails turns the Tornado on a different course.

### SCENE 31

EXT. SOL TEMPLE - DAY

Shadow lies comatose in the pod. Amy looks at him, concerned and ashamed at what happened.

Amy sits next to the pod. She pulls out her phone and deletes the photos she took.

MARINE

What you looking at?

AMY

It's all my fault. If I hadn't been trying to use Shadow to get Sonic jealous... I wonder if I pushed him to grab the Emerald.

Marine looks at Shadow.

MARINE

He doesn't look like someone who'd let emotions get the best of him.

AMY

I wish.

MARINE

Hey, you got to go out and see the world. I've been here the whole time.

AMY

You've been helpful. All I've done is tag along. I didn't even get the Emeralds myself.

Marine looks off to the Sol Sanctums.

MARINE

You know, we still have two more temples to fix. Why don't we go fix them? That might help.

AMY

(stands up)

You're right. Let's go.

Amy & Marine run for towards the Sanctum.

### **SCENE 32**

EXT. TROPICAL FOREST - DAY

The giant boss crashes in the middle of the forest.

The boss loss in wreckage. Sonic teleports on top of the wreckage holding two Chaos Emeralds.

SONIC

No wonder you needed two Emeralds. Must take a lot of power to stay afloat.

Sonic looks at the Emeralds. He looks to the sky. The sky is empty.

Sonic puts the Emeralds away and runs into the forest.

### **SCENE 33**

EXT. SKY - DAY

The Tornado flies through the sky. Tails checks his equipment.

Blaze stands on the wings basking in the feeling of the open flowing air.

TAILS

Everything fine up there?

BLAZE

Everything's fine. I can see why Sonic likes to stand up here. It's hard to see what he sees without standing where he stood. I never would have done this before coming here.

(beat)

Sonic said we had two Chaos Emeralds. Shadow has one. Where's the second?

TAILS

In the Tornado. It takes a lot of power to switch between land & flight mode.

BLAZE

I guess I can thank that limitation.

PING Sonar goes off.

TAILS

I think I found one. Wait. There are two different signals coming from the same place.

BLAZE

Are they the same?

TAILS

No. They must be a Chaos & Sol Emerald.

BLAZE

Then let's go.

Tails sends the Tornado down.

### **SCENE 34**

INT. 3<sup>RD</sup> SANCTUM - DAY

Amy & Marine make their way into the core of the sanctum. Another machine awaits them.

AMY

So this is one of those machines?

Marine bumps her fist and her hands glow.

MARINE

Ready to take her down, mate?

Amy swings her hammer onto her shoulder.

Amy & Marine prepare to face the machine.

### **SCENE 34B**

Amy & Marine watch the machine collapse.



AMY  
You know something, Marine?

MARINE  
What's that?

AMY  
You & I make a great team.

MARINE  
Right back at ya, mate!

Amy & Marine laugh together.

BEEP BEEP Marine pulls out her Paramarine.

PROF AL'NOEM  
(on comms)  
Are you girls in the sanctum right now?

MARINE  
Right-o, mate. Just one last machine to go.

PROF AL'NOEM  
(on comms)  
I'm afraid we have a problem over here.  
An army of robots is making its way  
over here as we speak. They're moving  
slowly, but you must hurry back.

AMY  
Don't worry. We'll destroy the last one  
and head back over.

AL'NOEM  
(on comms)  
Make it quick.

Al'Noem signs off.

AMY  
Let's go.

Amy & Marine race out of the sanctum.

**SCENE 35**

EXT. TROPICAL FOREST - DAY

Sonic runs through the forest. He comes across a grounded pirate ship that seems to have been there for years.

Two figures move from inside the wreckage. The figures reveal to be CAPTAIN WHISKERS & JOHNNY who move zombish.

SONIC

Talk about déjà vu.

CAPTAIN WHISKERS

Ah, I see ye land lubber has finally caught us aground. Ye shall never take the Scepter away from us.

SONIC

Scepter? What are you talking about?

JOHNNY

I'm afraid it's a bit too late to play ignorant.

SONIC

You guys have a few missing memory chips. We beat you two long ago.

CAPTAIN WHISKERS

Silence, ye land lubber.

Captain Whiskers pulls out his sword.

Eggman flies overhead.

SONIC

Oh great. Three-on-one. Can this get any better?

Captain Whiskers makes a move at Sonic.

BANG BANG BANG Eggman rapidly fires on Captain Whiskers.

SONIC

Uh... what's going on, Eggman?

JOHNNY

What? Can't take us on so you called for help?

CAPTAIN WHISKERS  
We'll swab the deck with both of ye!

EGGMAN  
Sonic. I'll distract one while you take care of the other.  
Sonic wonders what Eggman is thinking, but the impending battle seems more precedent right now.

Sonic gives Eggman a thumbs up.

### **SCENE 35B**

Captain Whiskers & Johnny lie in pieces on the ground.

EGGMAN  
Well done, Sonic. Here's a prize for your victory.

Eggman tosses Sonic a Chaos Emerald.

SONIC  
You're just giving me an Emerald?

EGGMAN  
As much as I'd like to claim this as my own, I have more important plans right now. You go fix the world. I'll see you when I'm ready.

Eggman leaves.

Sonic looks at the Chaos Emerald. He puts it away and continues running.

### **SCENE 36**

EXT. CANYON - DAY

Two Egg Pawns hold a Chaos & Sol Emerald. The Pawns try to figure out what to do with them.

Blaze watches the Egg Pawns from the other side.

BLAZE

This should be easy.

Blaze forms a fireball and flicks it at the Egg Pawns.

A breeze blows the fireball off course.

BANG The fireball hits the wall next to the Pawns.  
The Pawns see Blaze. They panic and put the Emeralds inside  
each other.

Blaze leaps over and homes in on the Pawns. She goes in for  
the kill.

The Egg Pawns glow.

BOOM The cliff is blown. Tails brings the Tornado down.

Blaze lands on the ground.

CRASH The Egg Pawns have upgraded to boss-level baddies.

BLAZE

I suppose this will be harder than  
expect.

The Tornado shifts to land mode.

### **SCENE 37**

INT. 4<sup>TH</sup> SOL SANCTUM - DAY

Amy & Marine reach the core of the final sanctum.

MARINE

Crikey, look!

A Sol Emerald lies inside the last machine.

MARINE (CONT'D)

That Sol Emerald must be regulating the  
sanctums' power. How is that possible  
with only one Emerald.

Amy brings out her Piko Piko Hammer.

AMY

No time worry about that. Let's take  
out that machine and grab the Emerald.

MARINE

Right!

Amy & Marine charge.

### **SCENE 37B**

The machine blows up. The Sol Emerald falls to the ground.  
Marine tries to catch.

MARINE

I got it. I got it. I got it.  
(catches Emerald)  
What did I say?

BOOM

AMY

Let's get out of here!

Amy & Marine rush out of the sanctum.

### **SCENE 38**

EXT. SOL SANCTUM - DAY, CLOUDY

The weather has turned as the wind blows and the sky is  
covered by a black blanket of clouds.

Amy & Marine rush out of the sanctum. They spot of the  
coast a docking ship loaded with Badniks.

AMY

That must be what the Professor was  
talking about.

MARINE

Then let's go and smash some tin-plated  
toys.

Amy & Marine rush towards the Temple.

### **SCENE 39**

Tails & Blaze retrieve the Emeralds.

BLAZE

One left.

RING Tails' handheld receives a transmission.

TAILS

Hello.

MARINE (O.S.)

(comms)

Ow, copper, we got a problem over here.  
We're over-runned with tinnies and more  
keep coming.

TAILS

Hang on. We'll be there in a second.

Tails starts the Tornado. Blaze hops on. The Tornado takes off.

#### **SCENE 40**

EXT. SOL SANCTUM - DAY, CLOUDY

Badniks overrun the ruins. Amy & Marine hold off the approaching onslaught but are overwhelmed.

MARINE

(panting)

These toys don't give up.

WHIRL Amy hears something and looks up.

The Tornado passes overhead. Blaze drops from the sky and flares up.

BOOM Blaze lands creating a fiery explosion that takes out a few Badniks.

BLAZE

Need some help?

Tornado transforms into ground mode. Tails looks ready for battle.

MARINE

Alright. Let's show them what's for.

Marine charges in. Amy & Tails join.

**SCENE 41**

EXT. SOL TEMPLE - DAY, CLOUDY

Professor Al'Noem watches the battle take place below him.

RUMBLE An earthquake occurs.

PROF AL'NOEM

This is terrible. The Sol energy is  
returning and the worlds are still  
together.

Sonic up the temple to Shadow.

Sonic holds out his three Chaos Emeralds. Shadow's emerald  
glows. The emeralds float around Shadow's capsule.

SONIC

Chaos Contro-

Metal Sonic 2.0 kicks Sonic in the back and sends Sonic  
onto the back wall.

Metal Sonic 2.0 sparking reaches for one of the emeralds.

Shadow's capsule glows.

BOOM Shadow's capsule explodes. Metal Sonic 2.0 lands away  
from the explosion.

Shadow stands to his feet. Metal Sonic 2.0 sees that  
another opponent stands before him.

SONIC

Glad to see you're okay.

Sonic pulls himself off from the back wall and nails the  
landing.

SONIC (CONT'D)

Let's do it.

Shadow readies for battle.

#### **SCENE 41B**

Metal Sonic 2.0 lies defeated on the ground.

BEEP A timer starts. Professor Al'Noem hides behind a pillar.

SHADOW

(holds Chaos Emerald)

Chaos Control.

Metal Sonic 2.0 teleports.

BOOM The docked ship explodes. Tails, Marine, Blaze, & Amy watch the ship sink into the water.

BEEP Sensors on the Tornado go off. Something massive approaches the Temple.

Blaze looks to the sky. A sense of shock crawls through her as what approaches comes into view. Everyone else looks.

From a deep layer of clouds, the capitol of Blaze's world surrounded by five engine looms out over the temple.

PROF AL'NOEM

Solaput.

The city holds its position over the ocean near the temple.

A giant robot with a cockpit soars over to Blaze, Marine, Amy, & Tails. The silhouette of Eggman paints itself across the cockpit's glass.

AMY

So you were behind all this Eggman!

The cockpit opens revealing EGGMAN NEGA.

EGGMAN NEGA

Young lady, I have no idea what you are talking about. Though I thank you being halfway correct.



MARINE

BLIMEY! Eggman Nega! You did all this.  
Why?

EGGMAN NEGA

Still the chatterbox as always, Miss  
Marine.

BLAZE

Eggman Nega. What have you done? You  
will destroy our world. Explain  
yourself.

EGGMAN NEGA

"Our world?" Oh my dear princess, while  
I have spent quite a bit of time in  
your world, I'm afraid your world is  
insignificant for my being.

BLAZE

What do you mean?

EGGMAN NEGA

Have you not wondered why I bare a  
striking resemblance to this world's  
Eggman? Quite simple. I am neither of  
your world or this time.

TAILS

"Or this time?" You're from the future.

EGGMAN NEGA

Marvelous deduction Mister Prowers. I  
am the descendant of Dr Ivo "Eggman"  
Robotnik, the greatest failure of my  
family line.

FLASHBACK - INT. LAB - NIGHT

A younger Eggman Nega works on a device.

EGGMAN NEGA (O.S.)

(continue)

And it's because of his failures that I  
have ended up where I am now. In an  
attempt to fix my ancestor's mistakes,  
I built a time machine utilizing Chaos  
energy.

Eggman Nega tries the machine but something goes wrong.  
Eggman Nega warps.

TIME STREAM

Eggman Nega hurdles through the nothingness of time.

EGGMAN NEGA (O.S.)

(continue)

My machine worked to a degree, but instead of just sending back in time, I was flung through the very fabric of reality, ending up your world with no memories of who I am.

FLASHBACK TO "SONIC RUSH ADVENTURE"

EGGMAN NEGA (O.S.)

(continue)

After my last defeat, my amnesia had past and I regained who I was.

END FLASHBACK - EXT. SOL TEMPLE - DAY, CLOUDY

EGGMAN NEGA

(continue)

And now, with my full knowledge returned to me, I plan on returning back to my own time and see whether or not anything has changed.

Amy, Blaze, & Marine look at Eggman Nega dazed & confused.

AMY

Eggman had a child...?

MARINE

Who would want to marry him?

BLAZE

Maybe he makes a clone of himself?

AMY

Eww. Two Eggmans. I don't want to even think about one.

EGGMAN NEGA

Eh-heh. Are you done?

AMY

Not really.

RUMBLE A long earthquake goes.

EGGMAN NEGA

Times running short. I need to get started.

Eggman throws a switch.

Solaput glows.

BLAZE

What have you done to the city?

EGGMAN NEGA

Nothing more than reconfiguring your planet. I have to be honest, altering the power structure of the Sol Emeralds did not go as planned. But I can still complete my time machine and your planet would make a great power source.

Blaze goes into shock.

BLAZE

The whole planet?

EGGMAN NEGA

Though I suppose bringing the planet here and compressing it would be more stable than performing it in free space. Though I am unconcerned about dimensional shifting-

Blaze in a raging inferno attempts to spike Eggman Nega. Eggman Nega closes the cockpit.

Blaze sends a column of fire on Eggman Nega.

The giant robot moves into Solaput.

SONIC

Let's go.

(holds out Chaos Emerald)  
Chaos Control.

Sonic & Shadow teleport.

Blaze, Amy, & Marine watch as the machine absorbs the parts of Blaze's world. Part of the Temple atomize.

AMY  
This is terrible. What about the people?

Blaze continues to watch her city frightened to even imagine what is happening to her people.

TAILS  
Everyone, get on.

Amy, Marine, & Blaze climb on the Tornado.

Tails transforms the Tornado to flight mode. The Tornado blast off towards Solaput the looming city.

## **SCENE 42**

EXT. SOLAPUT - DAY

A marvelous city covered in fine architecture yet suspended by five engines.

The Tornado flies overhead with Tails & marine riding in the back, Blaze standing on the wing, and Amy holding onto the wing.

MARINE  
This looks bad, copper.

TAILS  
I've got a read on the system. It's looks like those engines on the side are power units for the device.

AMY  
So they're not holding the city in the air.

BLAZE

Then we can go ahead and eliminate those machines. One of us to each machine.

MARINE

(looks down)

Looks like two of us are ahead of it.

In the city, Sonic & Shadow run on ahead.

TAILS

You can always count on Sonic to get ahead. I'll handle the aerial defense.

BLAZE

Understood. Let's go.

Tornado flips over. Marine, Blaze, & Amy skydive towards the city.

### **SCENE 43**

EXT. SOLAPUT - DAY, CLOUDY

Marine approaches her targeted device.

MARINE

Look simple enough.

(charges hands)

Smashy-smash time. One big hunk of metal coming down.

BOOM The floor blows up. A hole opens up. Marine falls through the whole.

Tornado catches Marine.

TAILS

You alright?

MARINE

No fair. That was my time to shine.

BANG Gunfire.

Mac E. Van riding on his blimp comes into sight.

Tails notices that the Tornado instruments are acting up.

MAC E. VAN

I told you already. I always keep my word. Even if it is above my paygrade.

MARINE

You gonna pay for taking away my shining moment, mate!

TAILS

Careful. I think he has an Emerald powering his blimp.

MARINE

Emerald? The Last Chaos Emerald! Let's take it from him.

Tornado goes into attack.

#### **SCENE 43B**

Mac E. Van's blimp goes down. The Tornado circles around.

MAC E. VAN

Blast you yellow fox! I'll get you and I don't care how much anyone pays me or how much it will cost! You hear me! You here-

The blimp heads for the last engine. Mac E. Van jumps ship.

Marine jumps off the Tornado.

BOOM The blimp crashes into the device, obliterating both of them. The last Chaos Emerald falls from the collision.

Marine catches the Emerald in freefall. Marine falls into the clouds below.

The Tornado tries to catch up with Marine.

TAILS

MARINE!

Tails spots something in clouds.

Marine wears a glowing life preserver suspending her.

The Tornado comes under Marine. The life preserve turns off and Marine lands on the Tornado.

TAILS

When did you make that?

MARINE

Like it? It was supposed to a life preserver that glows at night but it worked too well as a floatation device and almost took Tabby away.

TAILS

Well, works as a parachute. Now let's find the others.

The Tornado heads for Solaput.

#### **SCENE 44**

EXT. SOLAPUT, SOL PALACE - DAY, CLOUDY

A stalled machine sits in the courtyard outside the palace.

Amy takes in the beautiful courtyard before it returns to its original world.

Blaze walks up.

AMY

This is a lovely garden Blaze. If only Sonic would take to one when he's not saving the world.

BLAZE

You can come and visit sometime  
(turns to machine)  
Once we fix everything.

SONIC (O.S.)

Amy! Blaze!

Sonic & Shadow run into the courtyard.

AMY

Sonic!

Shadow spots Eggman Nega's robot overhead.

SHADOW

Take cover!

BOOM A barrage of attacks falls onto the courtyard.

EGGMAN NEGA (O.S.)

(loudspeaker)

You fools have doomed us all. My  
machine would have fixed everything.

BLAZE

By turning my world into a fuel source!

EGGMAN NEGA

(loudspeaker)

You would still have a world to return  
to!

BONK A giant rock hits Eggman Nega's robot.

Amy punts statues in the courtyard with her Piko Piko  
Hammer at Eggman Nega.

AMY

You're not destroying our world! You  
will not ruin Blaze's world! And you  
will not ruin any chance I have with  
Sonic!

Amy punts a massive section of the courtyard at Eggman  
Nega's robot.

Eggman Nega's robot catches the section. He throws it back.

Amy has no time to react.

Sonic grabs Amy and runs away from the crashing section.

SONIC



You okay?

Amy smiles nostalgically as Sonic runs with Amy in his arms.

SHADOW

Sonic! Blaze!

Shadow points towards the palace. The palace atomizes.

BLAZE

The Sol energy is returning.

SHADOW

We need to fix this NOW.

MARINE

SOOOOONNNIC!

The Tornado flies overhead. Marine throws two Chaos Emeralds.

Shadow teleports and grabs both Emeralds.

Sonic still holding Amy, Blaze, & Shadow group up. Sonic puts Amy down. The Chaos & Sol Emeralds circle.

SONIC

(puts fist out)

Let's do this.

Shadow bumps Sonic's fist. Blaze joins in. Sonic & Shadow transform into Super Sonic & Shadow. Blaze transforms into Burning Blaze.

Amy looks at herself. The Sol Emeralds' power accepts Amy & she transforms into Burning Amy.

BLAZE

Going to lend us a hand?

Amy joins in on the group fist bump.

BLAZE & AMY

Let's do this.

The four transformed characters rocket into the sky.

**SCENE 45**

EXT. SKY - DAY

A decimated mech floats in the air. Eggman Nega's cockpit floats amongst the debris.

Eggman Nega tries to return to his senses.

EGGMAN NEGA

My plans... My future... My past... All ruined before me. I suppose if the world's survive I can return to the other one.

BLAZE

I'm afraid not. I, Princess Blaze, guarding of the Sol Emeralds and ruler of our world, hereby by banish you from my world.

Amy prepares her hammer to knock Eggman Nega.

AMY

Don't worry. You'll get what you asked for.

Amy swings her hammer and knocks Eggman Nega.

Shadow floats in Eggman Nega's path. He holds out his hand. Eggman Nega disappears.

MARINE

(Tornado flies up)

BLAZE!

Amy hugs Sonic.

SONIC

Amy. Can this wait?

AMY

That was amazing. You were amazing.

SONIC

Okay but we're still not done.

Blaze catches a freefalling Marine and the two of them move to a different side. Sonic, Shadow, & Amy group together.

BLAZE

We better fix this now.

SHADOW

Agreed.

AMY

So...

(looks at hands)

I guess this is the last time..

BLAZE

You were a big help Amy. In all honesty, I cannot wait for our next encounter.

Amy smiles a bittersweet smile.

MARINE

It was spectacular to see you all again. I can't wait until next time.

SONIC

I think we're all in agreement there.

Blaze's world begins to separate from Sonic's world.

Tails surveys the recovery in the Tornado. He spots Mac E. Van watching from the side of Solaput waiting for their next encounter.

Professor Al'Noem watches as the worlds return to normal.

PROF AL'NOEM

North & South. Yin & Yang. Hot & Cold. The two sides energies that can never be one. I wonder if there are more such as them. The worlds still have a lot untouched.

A bright light engulfs everything.

**SCENE 45**

EXT. TAILS' LAB - DAY

A calm sunny day after the mayhem. Tails sets his handheld on a stand and configures it. Sonic lounges in the grass with Amy laying her head on Sonic's belly.

Shadow walks over.

SONIC

Hey. Why the long face? Mission accomplished. Take a load off.

SHADOW

I need to report back to G.U.N.

AMY

You were on assignment?

Shadow nods and walks away.

AMY

(to Sonic)

I think he hates going on assignments alone.

SONIC

(gets up)

I think he finds the help awkward.

TAILS

Hey guys, come here.

Sonic starts to head over to the hanger.

AMY

Hey Sonic, do you think I'll do that again?

SONIC

What do you mean?

AMY

Use Sol Control. Do you think it will happen again?

SONIC  
It might. Why do you ask?

AMY  
It just felt so... warm. Nice. Like I was  
able to help everyone.

SONIC  
You did. You help all of us.

AMY  
What do you think?

SONIC  
You were amazing. If you could Chaos  
Control, I would be glad to have you by  
my side.

Amy smiles a smile that she has never felt before. One that  
feels as though Sonic has finally shown how he feels.

SONIC (CONT'D)  
Come on. Let's not keep Tails waiting.

INT. TAILS LAB, HANGAR - DAY

A static image plays on Tails' handheld. Tails adjust the  
handheld. Sonic & Amy walk in.

MARINE (O.S.)  
Ca... coming... through...?

The image clears up revealing Marine & Blaze.

MARINE  
(on handheld)  
Is this good? Hello? Anyone responding?

SONIC  
Wow! That's amazing.

MARINE  
(on handheld)  
Sonic. Is that you? Crickey, it works!

TAILS

I helped Marine fix her handheld. Now we can communicate interdimensional now.

SONIC

Now that's amazing.

AMY

Nice job Marine.

MARINE

(on handheld)

Thank you very much.

SONIC

How are things over there?

BLAZE

(on handheld)

Quite fine. Professor Al'Noem is taking some readings at the temple to make sure everything fine. How about over there?

SONIC

Honestly, couldn't be better.

**SCENE 46 (post-credit)**

INT. G.U.N. FACILITY - NIGHT

Rouge sleeps on a couch with Omega still connected to the machine.

Omega comes online though his eyes twitch as though he malfunctions..